



michael
mirchandani
visual designer

www.mikemirc.com
mikemircdesign@gmail.com
linkedin.com/in/mikemirc
(408) 207 6536

resume

objective

Seeking opportunities to collaborate with innovative thinkers to design meaningful and inspirational human-centered experiences, while contributing my skills as a multi-disciplinary visual designer. I am passionate about creating design solutions that are deeply rooted in user empathy, design research, creative thinking, and visual exploration.

experience

UI/UX Visual Designer | PayPal San Jose, CA

JAN 2018—CURRENT

- Create user-experience solutions to provide financial services that scale to a global audience
- Collaborate with stakeholders to understand and ensure designs follow regional banking regulations
- Create and develop new user interface components that are compatible with PayPal UI library
- High fidelity interactive prototypes with Sketch and Invision, developer implementation guidelines

UI/UX Visual Designer | Automation Anywhere San Jose, CA

SEP 2016—JAN 2018

- Lead UI/Visual designer for the redesign of the Automation Anywhere Enterprise platform (v11)
- Created new UI design system, including a library of over 40 interchangeable UI components
- Established rules and guidelines to maintain system-wide visual unity and brand consistency
- Collaborated with stakeholders to ensure successful transition to a browser-based software solution
- High fidelity interactive prototypes with Sketch and Invision, developer implementation guidelines

UI/UX Visual Designer | VivaInk, LLC Santa Clara, CA

AUG 2016—OCT 2016

- Improved and enhanced existing marketing, packaging and digital assets for various products
- High fidelity interactive prototypes with Sketch and Invision, developer implementation guidelines

UI/UX Visual Designer | Perspective Lab, LLC San Francisco, CA

AUG 2016

- Collaborated on print and digital projects for fortune 500 companies like Intel & Charles Schwab
- Helped create UI /UX wireframes, high-res page renders and visual assets for various Intel webpages

skills

- Adobe Illustrator, Photoshop, Indesign, After Effects, Premiere Pro, Cinema 4D
- Sketch, Invision, Zeplin, Proto IO, HTML, CSS, JQuery
- UI/UX, Wireframing, Prototyping, Design Research, Branding and Identity, Print, Motion Graphics

education

Bachelor of Fine Arts in Graphic Design

San Jose State University

DEC 2015

awards and achievements

SJSU Design Best Thesis Award - Bronze

Intel Prototyping Challenge - 2nd Place

Talktummee Baby Feed App, 2015

UCDA Award for Excellence

Viewmaster Project, 2012